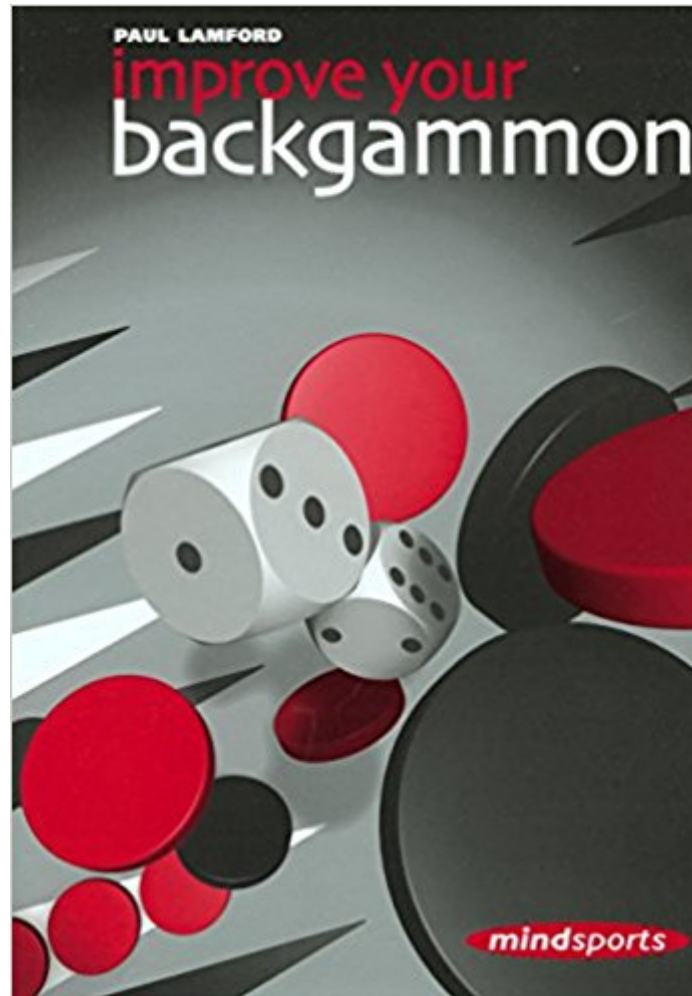




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Improve Your Backgammon (Mindsports)



Synopsis

Improve Your Backgammon is the ideal book for those looking to advance from the basics and build a better understanding of the intricacies of backgammon. In this book, ex-British champion Paul Lamford follows on from his earlier book, Starting Out in Backgammon, to develop further the strategies needed to master this fascinating game.* Revolutionary layout allows readers to absorb the key ideas* Numerous test positions help players gauge their progress* Explains how strong backgammon players deal with typical problems

Book Information

Series: Mindsports

Paperback: 128 pages

Publisher: Everyman Chess; 1st edition (February 1, 2003)

Language: English

ISBN-10: 1857443152

ISBN-13: 978-1857443158

Product Dimensions: 6.9 x 0.4 x 9.6 inches

Shipping Weight: 8.8 ounces (View shipping rates and policies)

Average Customer Review: 3.5 out of 5 stars 8 customer reviews

Best Sellers Rank: #1,480,558 in Books (See Top 100 in Books) #39 in Books > Humor & Entertainment > Puzzles & Games > Board Games > Backgammon

Customer Reviews

Improve Your Backgammon is the ideal book for those looking to advance from the basics and build a better understanding of the intricacies of backgammon. In this book, ex-British champion Paul Lamford follows on from his earlier book, Starting Out in Backgammon, to develop further the strategies needed to master this fascinating game. A revolutionary layout allows readers to absorb the key ideas; numerous test positions are covered to help you gauge your progress; Paul explains how strong backgammon players deal with typical problems.

Paul Lamford was the 1993 British Backgammon champion and is currently rated number one in the United Kingdom. He is the author of 100 Backgammon Puzzles and is a frequent writer of articles for the leading backgammon magazine, Inside Backgammon

Some good concepts but his race formula is highly complex and would take too long when you are

playing with a clock. I say that as someone who can do the Klienmann Count (with Art Benjamin's adjustments) in a quick time. His race formula is less accurate than the Klienmann count - I have tested it against a database. He also recommends the formula for take points i.e. risk and reward but really with a clock could you do it? It is better to memorise them. Also some of the positions are wrong - you need to roll them out. It gets 3 stars because it is cheap. I recommend a kindle book for inexpensive good knowledge (it is about money play) "Priority Thinking : a guide to quick and accurate decision making at backgammon" by Clyde Wolpe and Grant Hoffman. The title is something like that and it is inexpensive.

Excellent book, full of important information, very nice cover. service was great the book arrived on time and in excellent conditrons. The description did not explain clearly the content of the book

Let's face it. The mathematics of doubling, and of evaluating whether or not to double in money games versus match games, is complex. Complex and counter-intuitive. Weird! This book does an excellent job of explaining these complex topics using carefully chosen examples. Beware, the concepts are not for the faint at heart or for those with an I.Q. of less than 130. But if you are willing to really study this highly technical, mathematical material that is beyond most people's math skills, then you will be on the fast track to being able to survive in tournaments and matches.

Backgammon checker play is fairly straight forward. It is the doubling cube that makes the game far more abstract and complex. And believe me, if you do not understand every single word and concept in this book, you may become turned into roadkill at any Backgammon interaction that involves the doubling cube, and you simply will not know why you lose all the time! This book may hurt your mind psychologically if you try to learn it, but you will need to do that if you want to enter the Backgammon tournament world and survive.

Paul Lamford's "Improve Your Backgammon" has a lot of winning tips you won't find elsewhere, but it is not a general guide to the game, like so many other backgammon books. This book is definitely geared to the advanced player. It isn't a light read, and much of the terminology will be confusing to the average backgammon player. It's well worth reading if you gamble regularly, but expect to study it like a textbook to get much out of it.

Though its` title says "improve", the book is in part meant for budding experts. Most of the book is geared towards intermediate level players. There is a wealth of information on the doubling cube in

match play(very interesting). Money games are not forgotten and Mr. Lamford explains the use of modern computers for both gaming and match play. He also uses exercises to gauge your understanding. Even with parts aimed at experts, it will still teach what needs to be learned to go from mid level to an advanced one, both easily and naturally. The amount of knowledge in this "little" book is unexcelled and NEEDS to be in every players library. the value of this book cannot be understated and is worth far and away more than the few pennies the book costs. May you get the same pleasure I've received (or more). Karl Duzell (real name)

Karl, the reviewer before me, found exactly the right words to praise this book. I am a profesional player and can only agree. The only difference: I give it 5 stars :-)

This book could be a good book but I don't know because it is for experienced and advanced players only. It is cryptic and might as well have been written in a foreign language for average backgammon players. I found only a couple helpful items that were understandable. I'm keeping it to see if it ever makes sense to me after I've played a lot more.

This is a great book for the price. I'm not of the caliber player to benefit from the knowledge in the book yet. I hope to be one day and I'll have this book to help me.

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